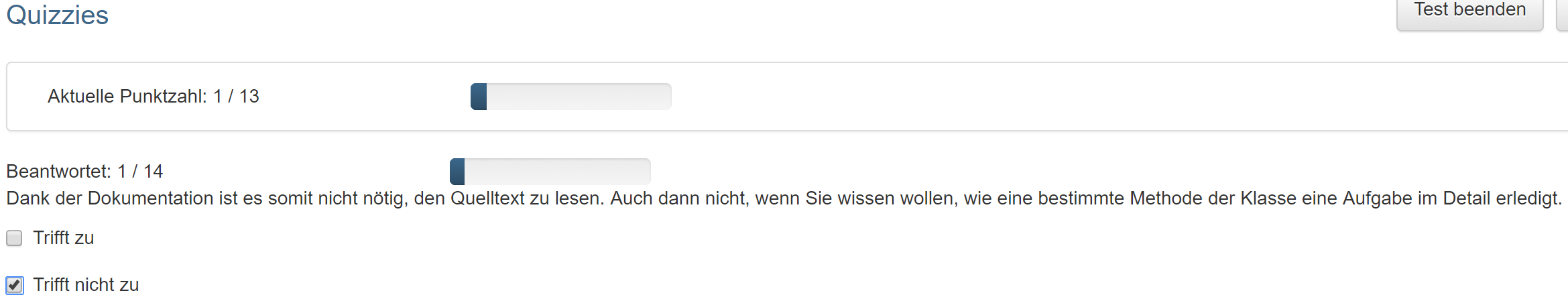
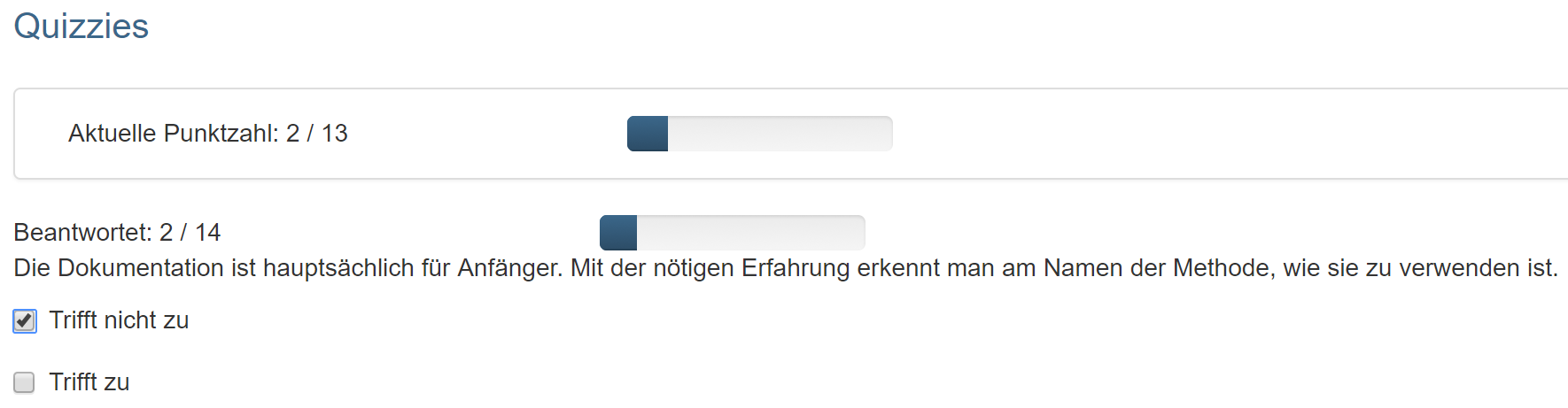


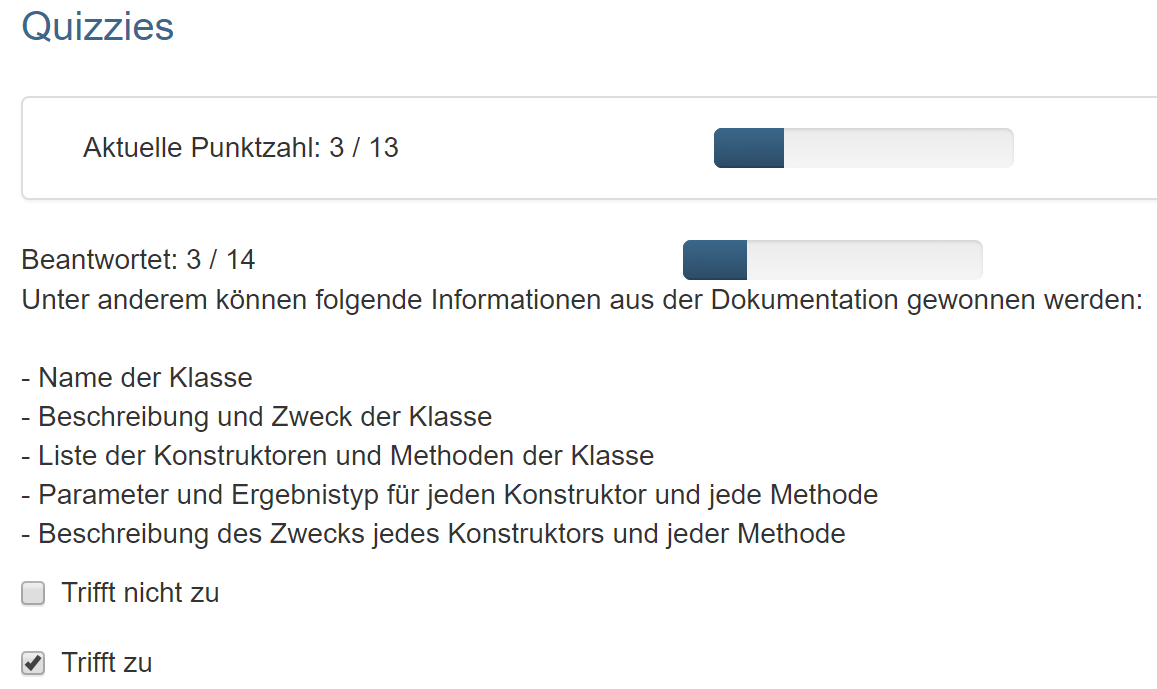
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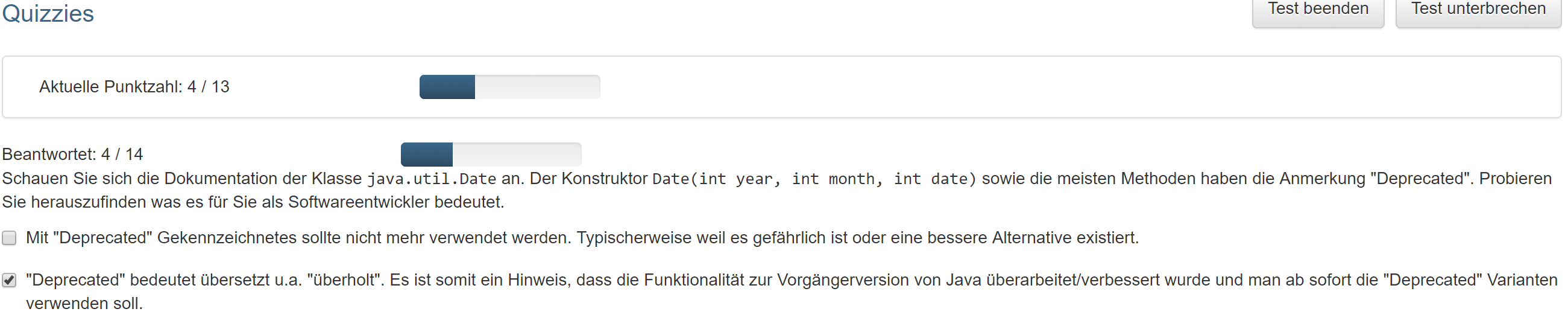
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* 1 Punkt



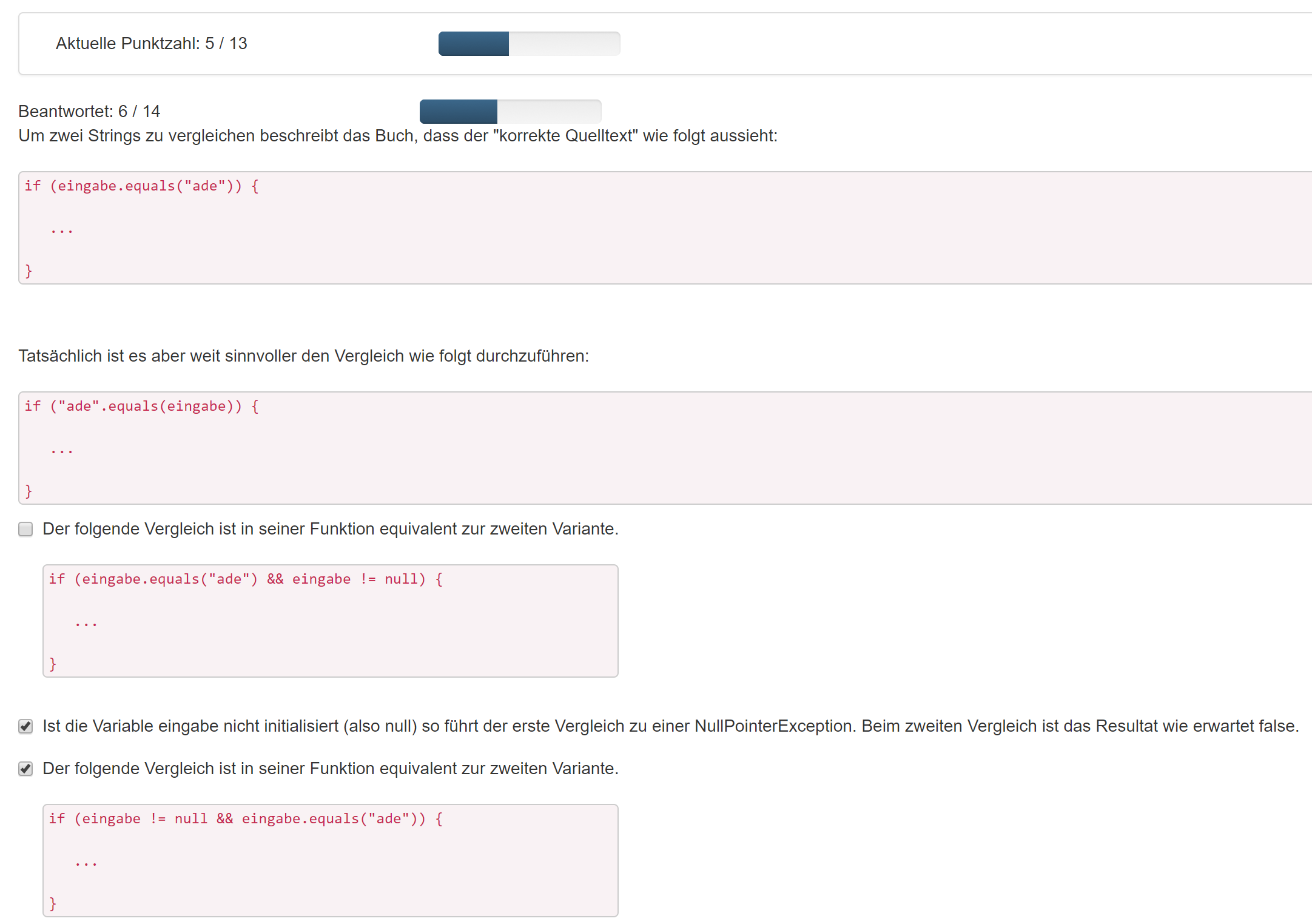
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* 0 Punkte



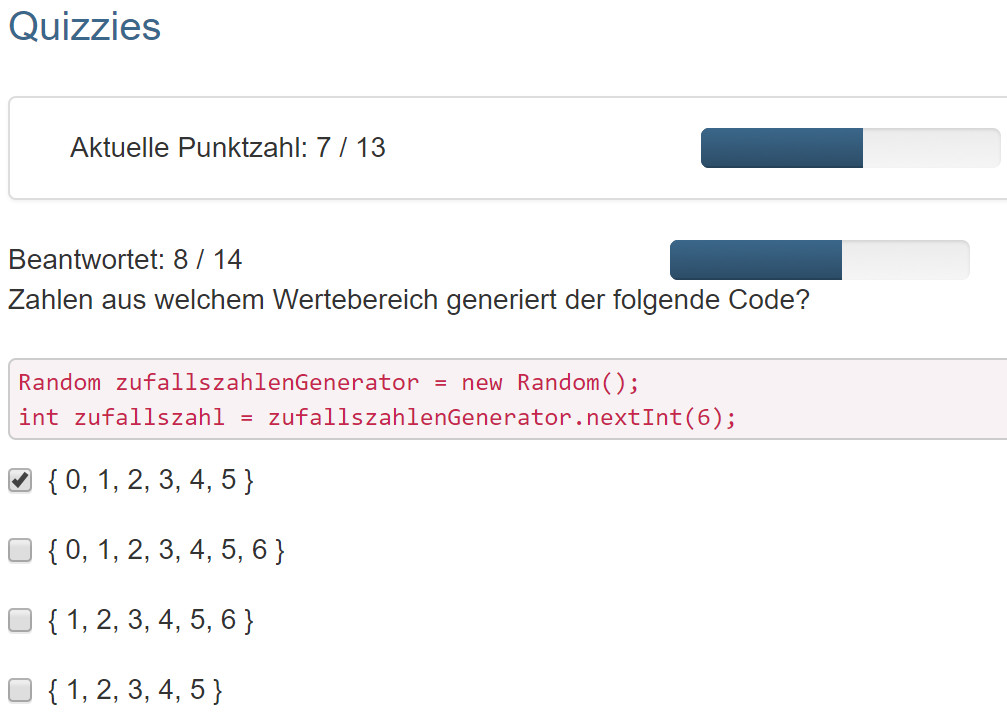
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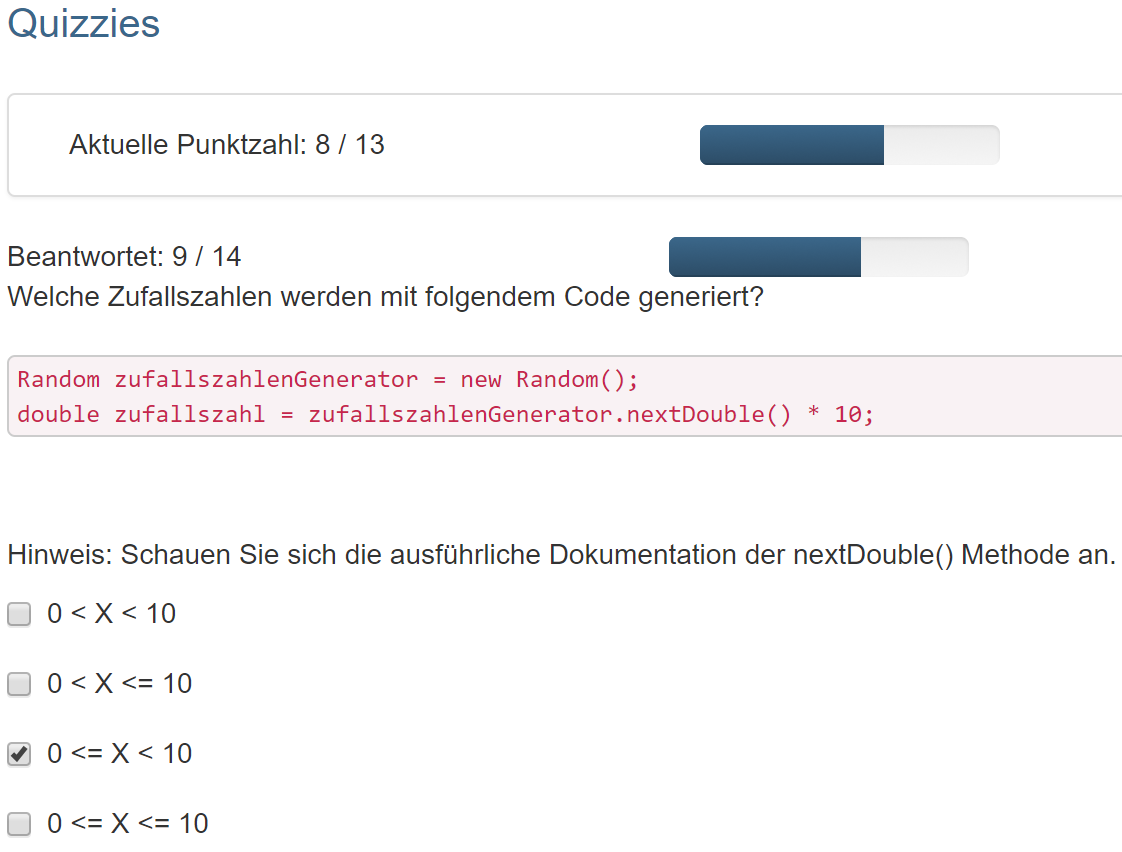
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* 1 Punkt



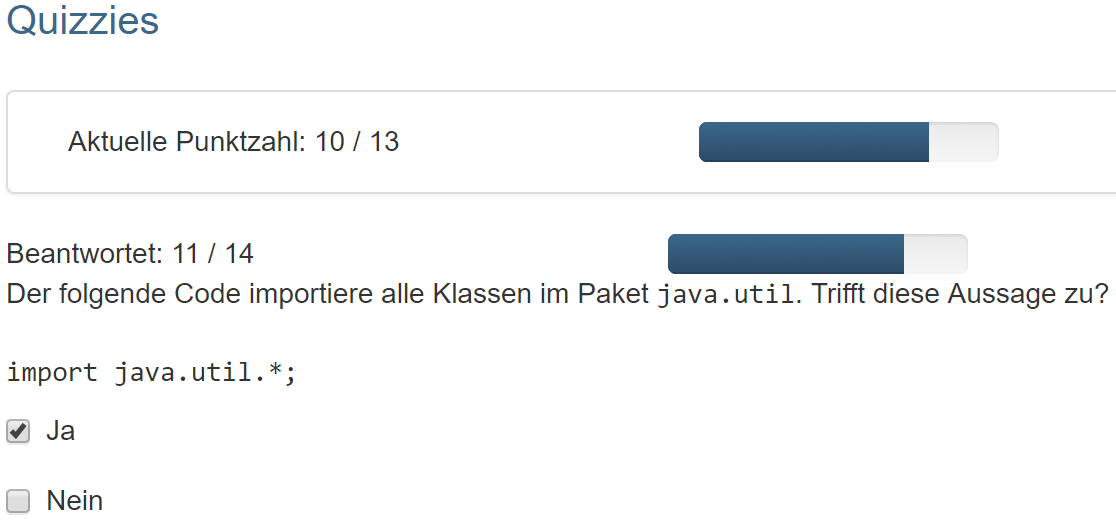
* 1 Punkt



* 1 Punkt



* 1 Punkt
  + Schlüsselwerte unklar



* 1 Punkt



* 1 Punkt